

STARGRUNT II SQUAD DATA CARD			
Squad Identification: Sacnoth Tharagavverug			
Squad type	Weapons team		
Full strength	3	Armor	Full Light D8
Mobility	6 / D6	Sensors	FO Superior D10 Crew Enhanced D8
Small arms type		Firepower	Impact
Light Auto Pistol (close only)		1	D6
Support weapons types		Firepower	Impact
Very Light Mortar w/GPE		2" burst	D6 / D6
GMS/H remote AA Guidance: Enhanced D8			D12 x 2 point only
Attached specialists			
Notes and other equipment			
Radios			

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Allegiance/organization: Sword Worlds Confed. Army, 1ste Speider Pln, 3je Cie, Sigurds Bn, Grams Bde			
Squad type	Missile team	Squad identification: Camouflage	
Full strength	2	Armor	Combat armor D10
Mobility	D6	Sensors	Enhanced D8
Small arms type		Firepower	Impact
Heavy auto pistol (close range only)		1	D10
Support weapons		Firepower	Impact
Infantry Anti-Vehicle Rocket IAVR		D10	D12 (x2 for major hit on point target)
Attached specialists			
Notes and other equipment Chameleon surface armor: to hit roll +1 range band Helmet radios; smoke grenades			